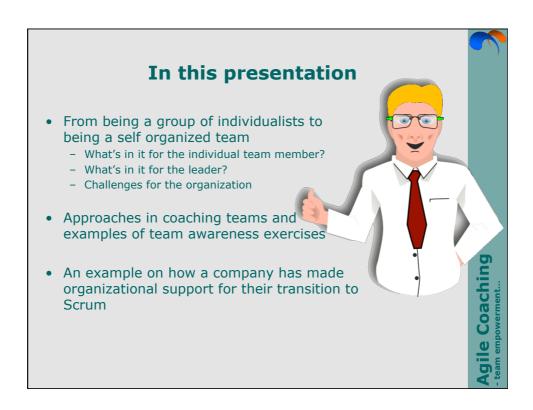
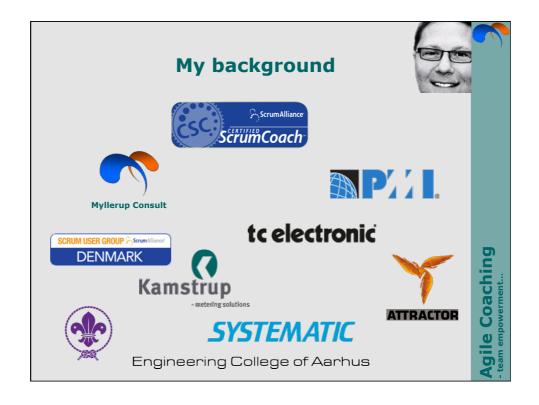


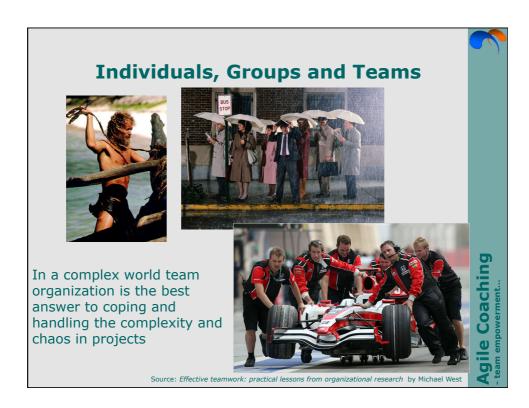
"If you want to build a ship, don't drum up people to collect wood and don't assign them tasks and work, but rather teach them to long for the endless immensity of the sea"

Antoine de Saint-Exupéry

Agile Coachin team empowerment...







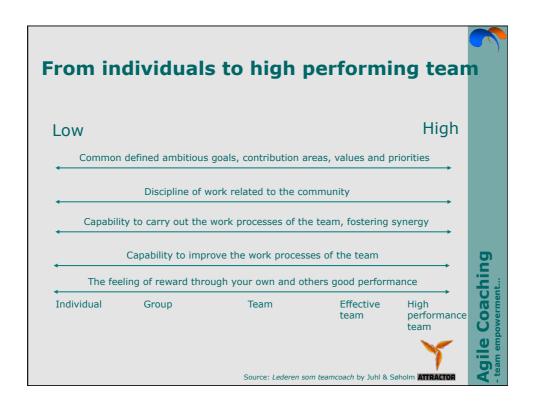
Challenges in forming teams

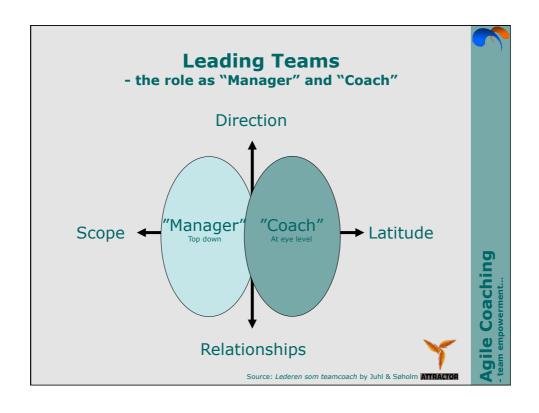
- Free-riding
- Inefficient decision-making
 - Individual promotion
 - Inadequate leader interventions
- Taking responsibility for results that depend of other persons effort as well

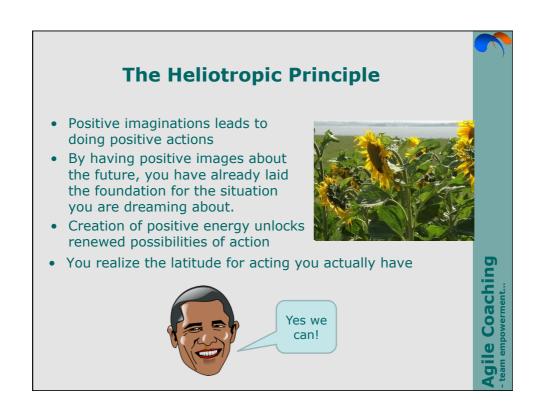


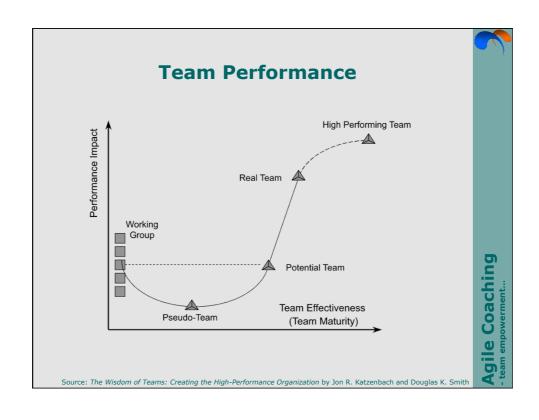
Source: Effective teamwork: practical lessons from organizational research by Michael West

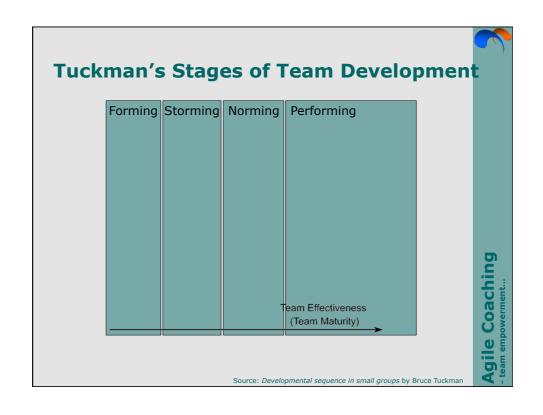
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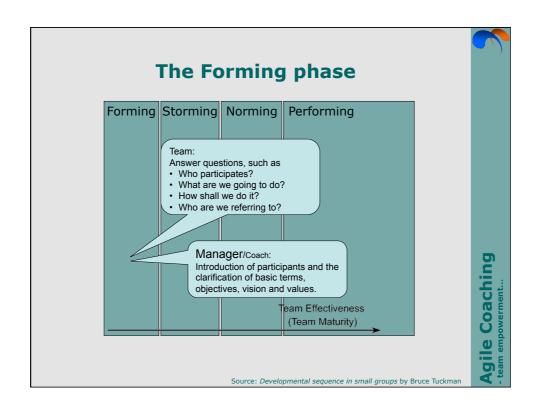


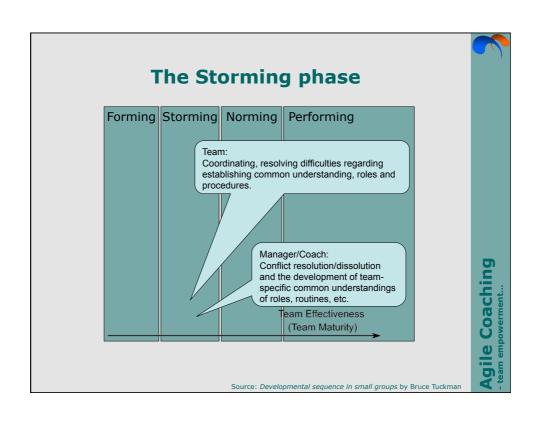


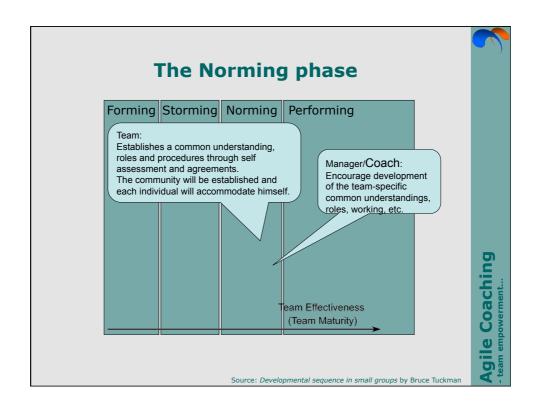


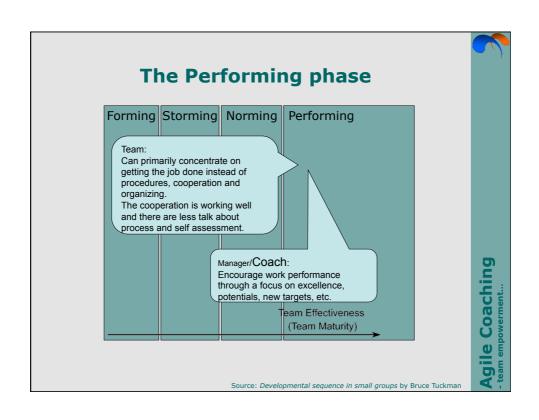


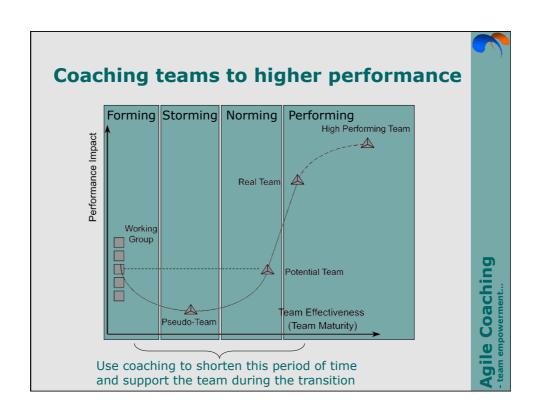












Double your efficiency three times DONE READY SELF ORGANIZATION Agile Coaching

"When the winds of change blow, some people build walls and others build windmills" Chinese proverb

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Market of skills

Imagine that each of you owns a booth on a market where you are going to sell your capabilities to the rest of the teams. Make a poster that tells:

- Which competences, skills and abilities related to the team are available at your booth?
- · What is available under the counter of your booth? (In other words, which competences, skills and abilities do you possess that may not be relevant to the goal of the team)?
- Which competences and so forth would you like to achieve or learn from some of the other team members?

Production of posters should be time-boxed to twenty minutes.





Market of skills (continued)

Next, each person presents his or her poster. During the presentation everyone else notes the following (one note on each sticky label):

- The capabilities that this person offers to the team which you are especially excited about
- Other relevant capabilities that you know this person possesses but didn't mention
- How you can help the person to gain the competences, skills or abilities he/she wants

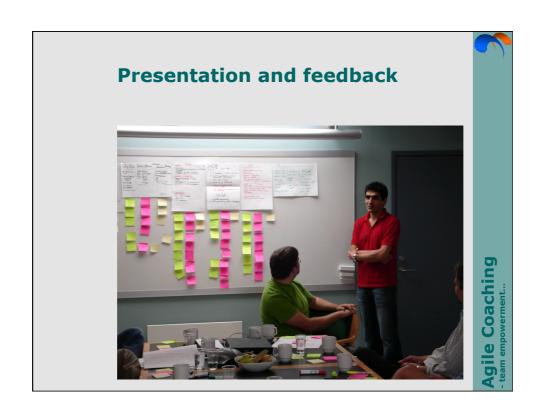
After the presentation, the other team members give their feedback one by one. Try to limit this part to ten minutes per presenter (the presentation and feedback).

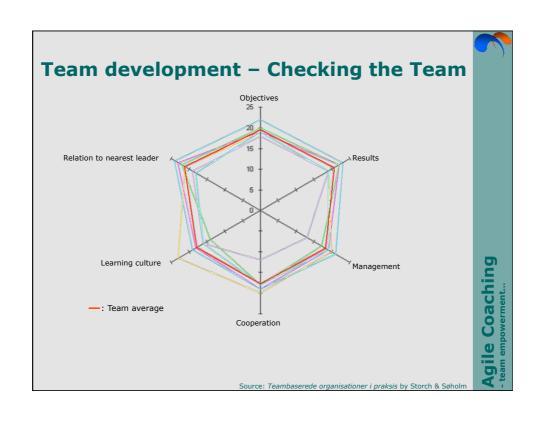


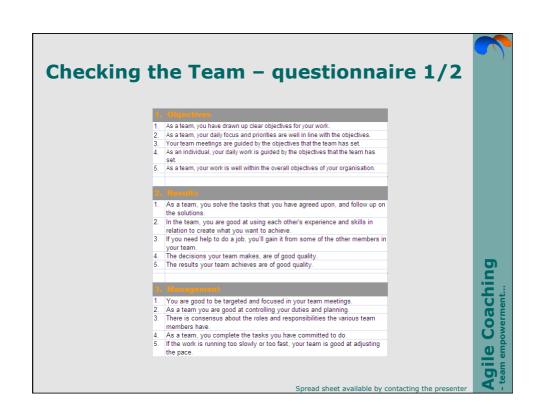
Created by Peter Lang

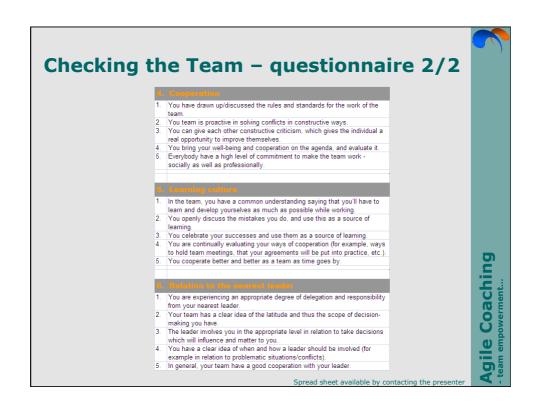
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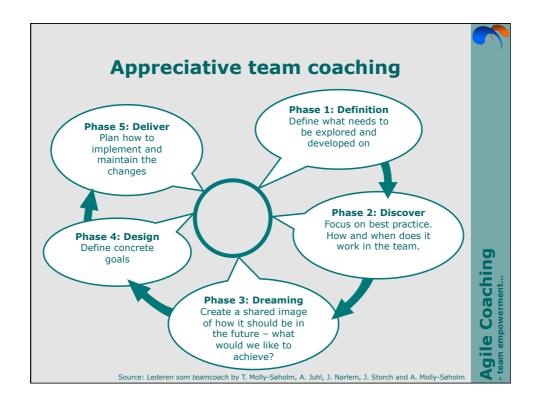




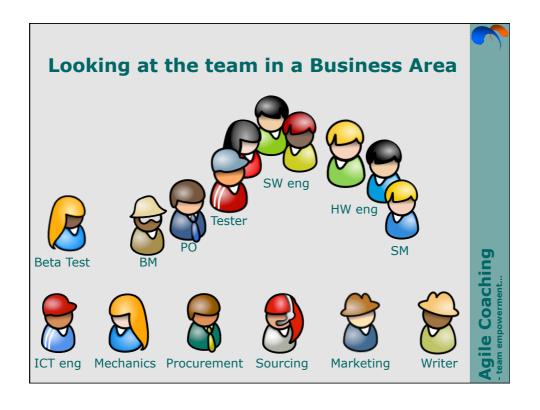














Thanks for your attention

More details in my article *Building Scrum and Agile Teams* for Efficient and High-Performance Development on:

www.scrumalliance.org

Visit my homepage and blog on:

www.agilecoaching.dk